





under-the-sea playhouse & fishing game

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SUPPLIES & TOOLS:

• 72" wide felt:

Aqua: 2½ yds

• 36" wide felt:

Green: 3 yds

Black, gray: 1 yd each

Brown, tan, pink, orange, yellow: 1½ yds each

- HeatnBond® Ultra, 10 yds
- Wiggle eyes
- Pearl & gem embellishments
- Dowel rod, two 18" pieces

- String
- 2 Magnets
- Paper clips
- Self-adhesive felt numbers
- Scissors
- Iron & ironing board
- Fabri-Tac® alue
- Large newsprint pad (for patterns)
- Ruler & pencil
- Circle template (optional)

DIRECTIONS:

- Standard card tables are 28" high, 34-35" wide; therefore, 72" felt 2½ yds cut lengthwise should provide 2 panels that span the card table both ways. Cut the 2 panels, trimming the sides and bottom as necessary for a good fit.
- 2. On one side, cut a flap 16"W and 20"H. Over this, you will be bonding the large porthole and fish, etc., sealing off the flap cuts. When the table is completed, cut the flap again, through all thicknesses.
- 3. Using the photo as a guide, cut the pattern pieces and set aside. Most pieces are attached to the felt house with HeatnBond®, following manufacturer's instructions. Begin with the bottom layer of each element ex.: large gray porthole, smaller black circle, black bolts, green seaweed, octopus, octopus cheeks, octopus mouth and build up one layer at a time, for a good bond. Note: when attaching seaweed with fish, etc., bond the bottom of the seaweed, leaving the tendrils free until fish are placed, so some appear to be intertwined. Elements such as the Wigale Eyes, gems and pearls are attached last, using Fabri-Tac®.
- 4. All the fish begin with either a basic circle or oval; simply add tail, fin and other details.
- 5. The treasure chest is made of 5 felt pieces. Attach the tan trunk base, the brown shape above it, then the tan lid. Attach the brown end pieces last. Glue gems and pearls.
- 6. Fish game on top: Paint two 18" dowels in coordinating colors and set aside. Knot the ends of two pieces of string and attach the knot to the top of the magnet with tacky glue. Cut 2 small felt circles and 2 worms. Cut a small "x" at the center of the felt circle and slide it over the unknotted end of the string. Settle it onto the magnet glue and glue the worm on top. When glue is dry, tie unknotted ends of the string to the dowel. Glue the knot to the dowel, and trim the string. Cut small fish, apply Heat 'n Bond and iron to another piece of felt; trim edges, leaving a margin of the second color felt. Glue on eyes, apply felt numbers on back and slide a paper clip on each fish's mouth.

DIRECTIONS (continued):

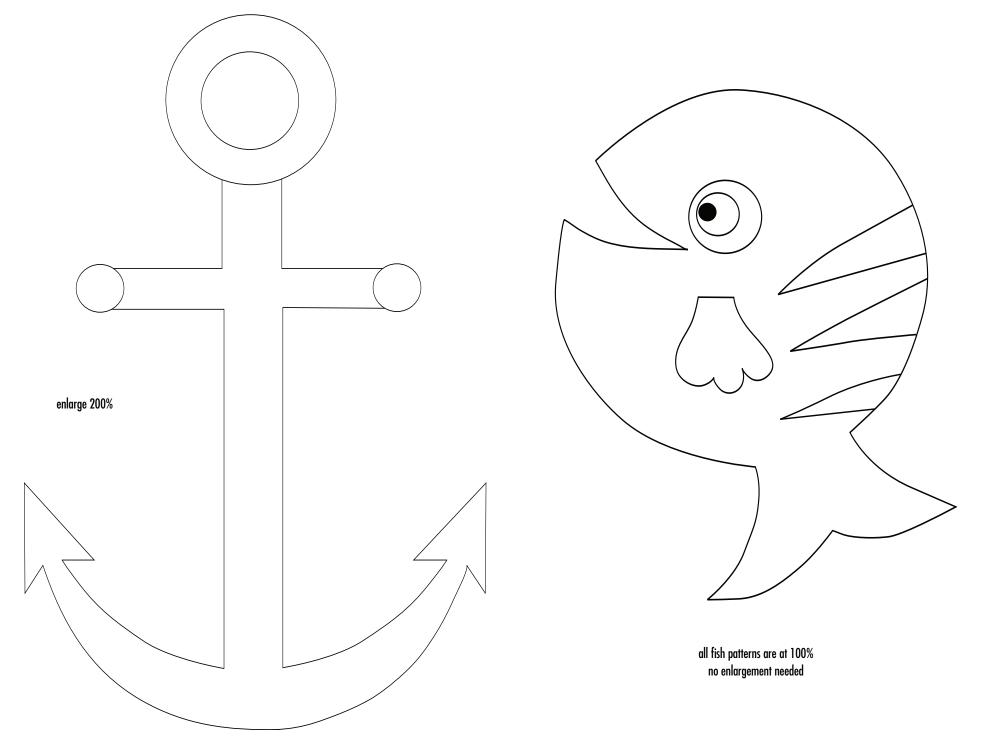
FISHING GAME IDEAS:

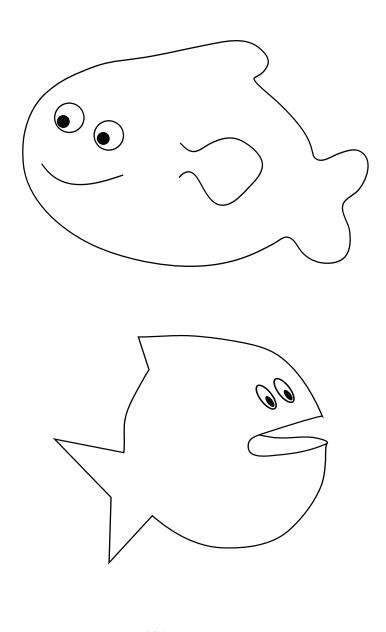
Learning basic math & spelling skills: (a) take turns "catching" fish; add up the scores at the end. Highest score wins. (b) Catch 2 fish and add the numbers together. (c) Catch 2 fish and multiply the numbers. (d) Catch 2 fish and subtract the smaller number from the larger number. (e) Teach the concept of "0," which is tricky for most children. (f) Teach the concept of "odd" and "even" numbers. (g) Make each fish a different combination of colors and play a Memory Game, remembering what number is on the back of each fish. (h) Instead of numbers, make 26 fish and place letters on the back to teach the alphabet. (i) Place the letters that spell out the children's names on the back, and help them learn to spell their names.

DESIGN SUGGESTIONS FOR OTHER 2 SIDES:

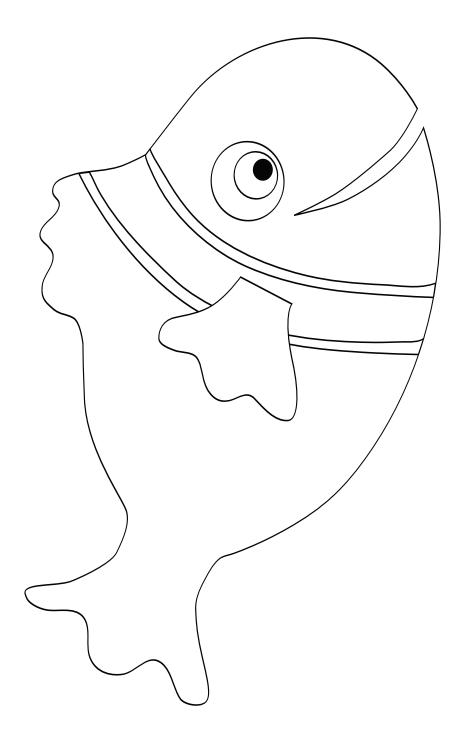
- Repeat one or both of the original 2 sides.
- Cut another flap on the back side that looks like an underwater cave. Cut the flap into narrow strips so children
 can pretend they're entering through a "waterfall."
- Cut out the side porthole window just inside the black line for a peep hole. Make one for each of the remaining sides.
- Hang some fish on the underside of the card table. Suspend them on ribbons, fastened by Velcro® dots.
- Create some accessory pieces to play pirates or scuba diver.
- To close up the corner gaps, cut small strips of felt (to tie) or small rectangles (to attach with Velcro®, one to each side of the gap).
- Attach pockets for holding the fish and fishing rod pieces.

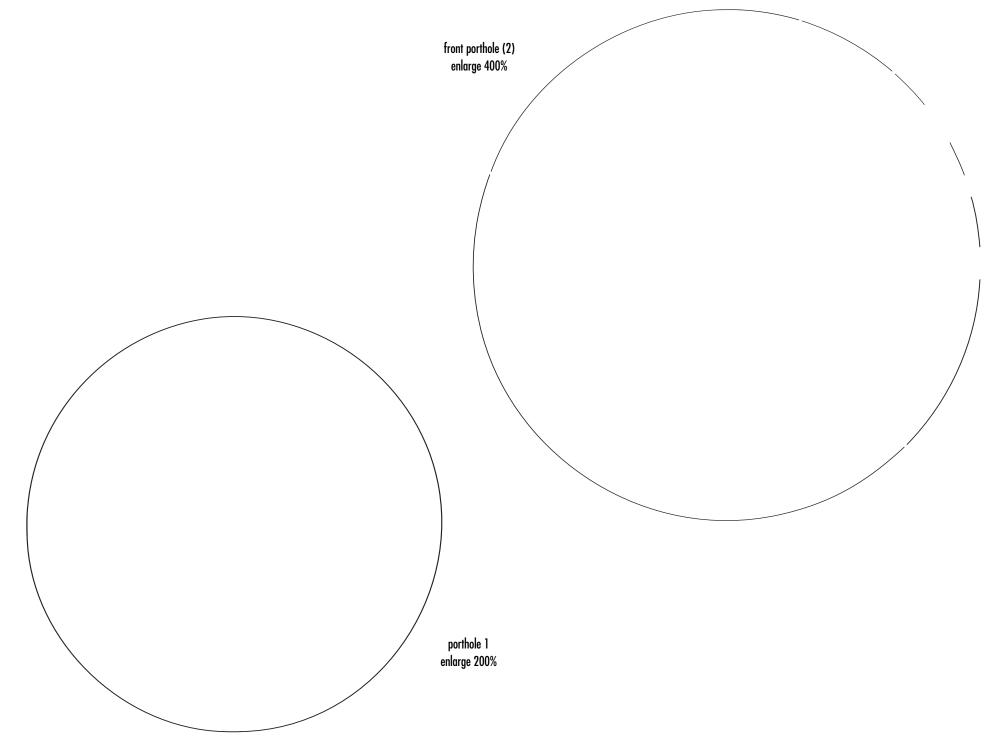




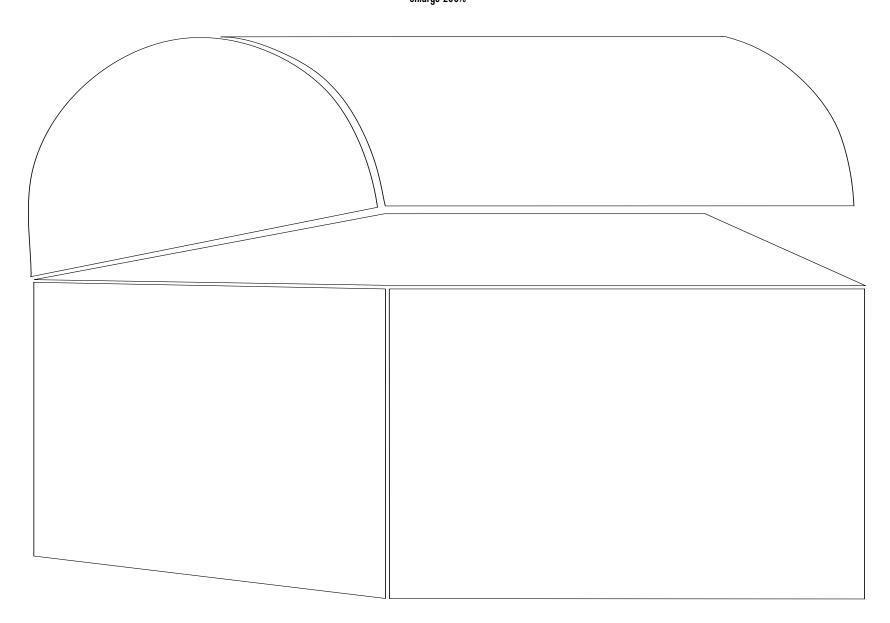


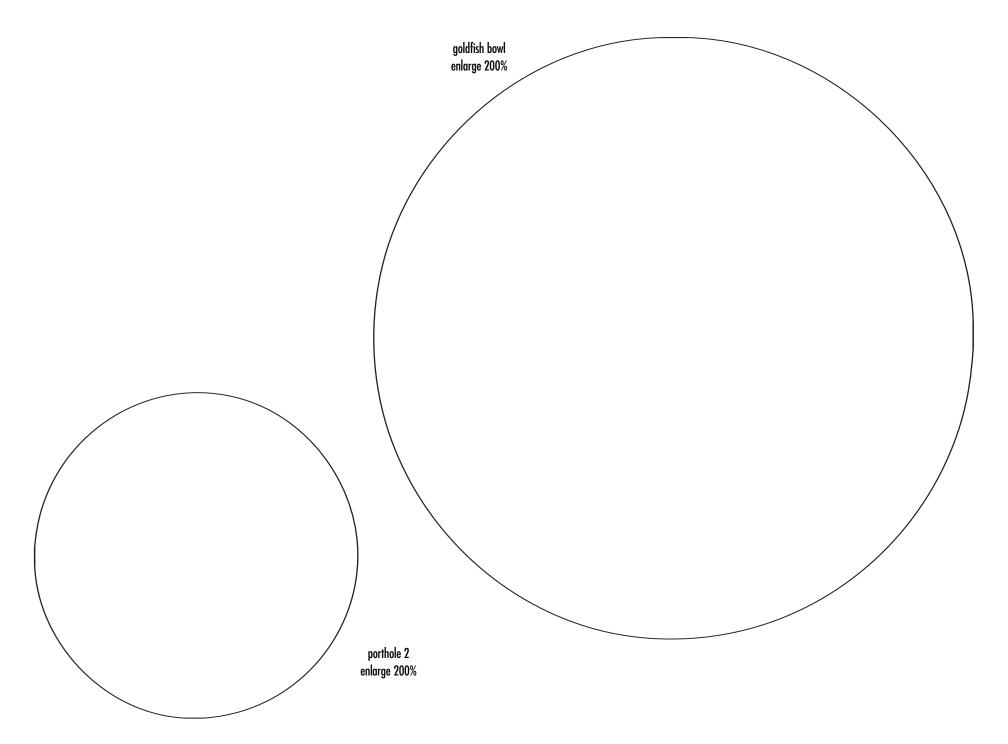
all fish patterns are at 100% no enlargement needed





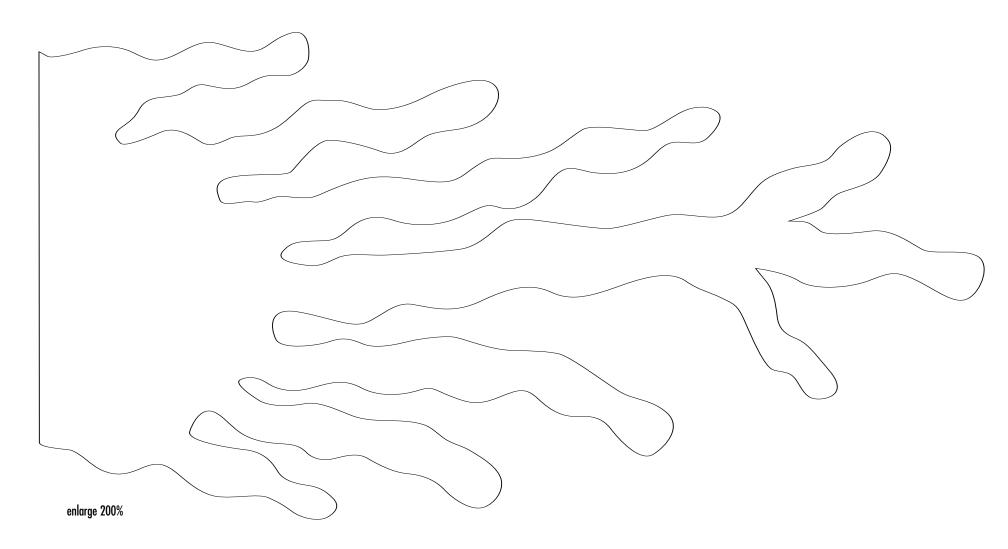
treasure chest enlarge 200%





Project courtesy of Jo-Ann Fabric and Craft Stores® Designed by Connie Glennon-Hall





Skill Level 1: No experience needed

Approximate Crafting Time: Weekend project

Due to the seasonal nature of many projects, supplies may be available for a limited time only. Please read all instructions prior to beginning; read and follow all manufacturers' instructions for all tools and materials used. Provide adult supervision if children participate in this or any craft project. Because Jo-Ann Stores, h.c. has no control over surroundings or the use of materials and tools during construction of projects, Jo-Ann Stores, Inc. disclaims any liability for injury, damage or other untoward results. Content of this How To sheet is presented in good faith, but no warranty is given, nor results guaranteed. ©2008 Jo-Ann Stores, Inc. All rights reserved.

